

Custom Rigging Frostbite Series 2022

Feb 6, 13, 20, 27, & Mar 6, & 13

Hosted by Kinsale Yacht Club

SAILING INSTRUCTIONS

1. Rules

The regatta shall be governed by the Racing Rules of Sailing, the prescriptions of Irish Sailing, and the class rules of the International Laser class and the class associations of any participating boats, these sailing instructions and any amendments thereto.

2. Notices

Notices to competitors shall be posted on the official notice board located in the race committee office window.

3. Amendments

3.1 Any amendments to these SI's will be posted before 09.30 hrs on the day it will take effect.

4. Signals made ashore

Signals will be displayed on the flagpole of Kinsale Yacht Club.

5. Schedule of Races.

5.1 The time of the warning signal for the first race will be **11.55hrs** each Sunday.

5.2 Three back to back races are scheduled for each day. At the discretion of the Race Officer extra races may be sailed, no race will be started after 1500hrs.

5.3 When more than one sequence of races is held the warning signal for each succeeding race will be made as soon as possible.

7. Racing Areas

6.1 The Racing area will be in Kinsale harbour.

6.2 An alternate race area south of the harbour mouth may be used subject to appropriate weather conditions and providing adequate notice to competitors to reach the race area in time for first warning signal.

8. Starts

- 8.1 All starts shall be signaled with the appropriate class flag.
- 8.2 The order of starts is at the discretion of the Race Officer.

6. Class Flags will be as follows:

**Laser 4.7, Laser Radial &
Std. Rig**

Laser Class Flag

Squib class

‘Naval Numeral 9’

Topper

ICF ‘Letter T’

Mixed dinghies

ICF ‘D’

9. Sail Numbers

Boats shall sail using their correct sail numbers. Permission to use any other numbers must be sought in writing to the Race Officer prior to going afloat.

10. Marks

- 10.1 Yellow inflatable pencil marks and red buoys will be used.
- 10.2 The start and finishing outer distance marks shall be Dan buoys with orange flags.
- 10.3 All racing marks shall be laid on the racing day.

11. The Course

- 11.1 The two Windward /Leeward courses to be sailed are described in Appendix A and all marks shall be rounded to port except leeward mark 3A on course B.
- 11.2 The diagram in Appendix A shows the laid windward leeward course, the order in which the marks are to be passed, and the side on which each mark is to be left.
- 11.3 The course and number of rounds of the course to be sailed shall be indicated on a blackboard on the committee boat.

12. Penalties

RRS 44.2 the two turns penalty shall apply

13. Starting Line

The starting line for all classes will be between a red and white pole on the Committee Vessel and a Dan buoy ODM on the port side of the Committee Vessel.

14. Finishing Line

- 14.1 The finish line for all classes will be between a red and white pole on the Committee Vessel and a Dan buoy ODM on the starboard side of the Committee Vessel. The only exception is when the Committee Vessel is not used as the finishing vessel.
- 14.2 **W Flag**
In addition to rule 32, the race committee may also award a finishing score to a boat is still racing by displaying to her from a committee vessel (which may be in motion) flag W with one sound signal. A boat so notified is no longer required to sail the course, shall stop racing, and shall return to the starting area, or return ashore if there is no more racing. A finishing score under this sailing instruction will be the score she would have received had she sailed the course and finished within any time limit, without gaining or losing any place. However, when two or more boats that are overlapped are notified, they will be scored as if they were tied. The decision by the race committee to use this procedure or not to use it shall not be grounds for requesting redress. This changes rules 60.1(b) and 62.1(a).
- 14.3 **F Flag**
Should the Race Officer decide to shorten the course by displaying flag 'F' with accompanying sound signal at any mark on the course, competitors shall sail directly to the finish from that mark.

15. Starting sequence

- 15.1 The starting sequence will be as RRS 26
- 15.2 The starting signal of the first class to start will be the warning signal for the subsequent class.
- 15.3 Recalls will be signaled according to RRS 29.1 and 29.2

16. Time limit

- 16.1 The time limit for the leading boat shall be 60 minutes.
- 16.2 Any boat, which fails to finish within 20 minutes of the leading boat, will be scored DNF.

17. Scoring

- 17.1 The low points scoring system, RRS Appendix A2.1 will apply.
- 17.2 There will be one discard for every four races sailed in the series. Any ties will be broken in favor of the boat with the better placing in the last race, or if necessary the race before and so on.

18. Protests

- 18.1 Protest forms will be available in the race office.
- 18.2 Boats shall inform the finishing vessel immediately after finishing, or as soon as is practicable, of their intention to protest.
- 18.3 For each class the protest time limit is 90 minutes after the last boat has finished the last race of the day.

19. Insurance

All entrants must have at least €1,500,000 insurance cover.

20. Safety.

Personal buoyancy shall be worn when afloat. Wet or dry suits are not applicable as substitutes.

21. Change of course

If a mark has been moved in accordance with RRS 33, subsequent marks may be moved to maintain the course configuration without further signaling.

22. Disclaimer of Liability.

Competitors participate in the series entirely at their own risk. The decision to race is entirely the responsibility of the skipper. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during or after the series.

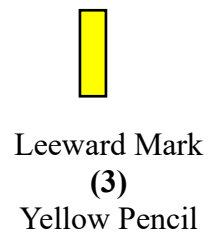
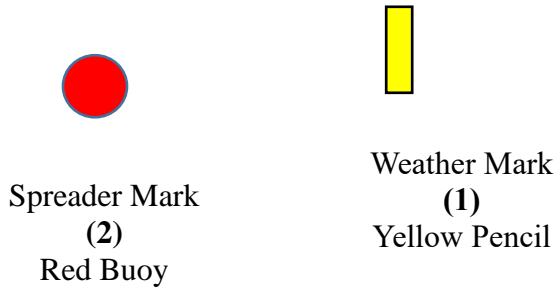
This event is subject to the COVID-19 guidelines as laid out by the Irish Government and in the Host Club's Covid-19 event protocol document. All people associated with this event must comply with these conditions. These conditions may change as the event approaches and will influence the running/organisation/cancellation of this event.

APPENDIX A – WINDWARD LEEWARD COURSE A

2 Rounds - Start 1 – 2 – 3 – 1 – 2 – 3– Proceed to finish.

3 Rounds - Start 1 – 2 – 3 – 1 – 2 – 3– 1 – 2 – 3 – Proceed to finish.

All Marks shall be rounded to **PORT**.



APPENDIX A – WINDWARD LEEWARD COURSE B

Squib

2 Rounds - Start 1 – 2 – 3A or 3B – 1 – 2 – 3A or 3B – Proceed to finish.

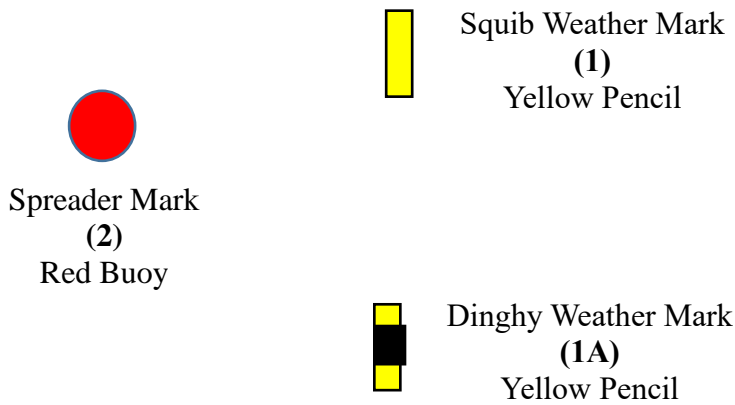
3 Rounds - Start 1 – 2 – 3A or 3B – 1 – 2 – 3A or 3B – 1 – 2 – 3A or 3B – Proceed to finish.

Dinghy

2 Rounds - Start 1A – 3A or 3B – 1A – 3A or 3B – Proceed to finish.

3 Rounds - Start 1A – 3A or 3B – 1A – 3A or 3B – 1A – 3A or 3B – Proceed to finish

All Marks shall be rounded to **PORT** except **3A STARBOARD**.



Leeward Gate
(3A & 3B)
Yellow Pencils